

D2003 BACHELOR OF LEARNING DESIGN AND TECHNOLOGY

[D2003 Handbook entry](#): refer to the Handbook for authorised course and unit information. Please note that the links in this map will direct you to the current version of the handbook entry. You can access previous versions of course and unit information by using the 'year switcher' located within a current course or unit entry.

Semester 1 commencement

Full-time progression

YEAR 1

SEMESTER 1	EDF1401 FOUNDATIONS OF LEARNING DESIGN AND TECHNOLOGY (6 pts)	EDF1402 DESIGNING FOR SOCIALLY INCLUSIVE LEARNING (6 pts)	FIT1073 GAME DESIGN (6 pts)	FIT1050 WEB FUNDAMENTALS (6 pts)
SEMESTER 2	EDF1070 UNDERSTANDING STUDENTS AS LEARNERS (6 pts)	EDF1062 APPROACHES TO TEACHING AND LEARNING (6 pts)	CDS1303 [#] THE LANGUAGE OF GRAPHIC DESIGN (6 pts) and OHS1000 INTRODUCTION TO ART AND DESIGN HEALTH AND SAFETY (0 pts)	ELECTIVE (6 pts)

YEAR 2

SEMESTER 1	EDF2401 LEARNING DESIGN METHODOLOGIES (6 pts)	EDF2402 MULTIMEDIA AND INTERACTIVE LEARNING DESIGN (6 pts)	DGN2601 [#] VIDEO PRODUCTION DESIGN 1 (6 pts)	ELECTIVE* (6 pts)
SEMESTER 2	EDF2404 ASSESSMENT AND FEEDBACK DESIGN (6 pts)	EDF2405 INDUSTRY ENGAGEMENT PART 1 (6 pts)	DGN2500 [#] DESIGN THINKING FOR GLOBAL CHALLENGES (6 pts)	ELECTIVE* (6 pts)

YEAR 3

SEMESTER 1	EDF3403 SOCIAL AND COLLABORATIVE LEARNING DESIGN AND TECHNOLOGIES (6 pts)	EDF3402 LEARNING AND LEARNER MOTIVATION IN EDUCATIONAL DESIGN (6 pts)	EDF3401 ETHICS, LAW AND GOVERNANCE IN LEARNING DESIGN AND TECHNOLOGY (6 pts)	ELECTIVE* (6 pts)
SEMESTER 2	EDF3404 INTERACTING WITH LEARNERS (6 pts)	EDF3405 EVALUATION AND RESEARCH IN LEARNING DESIGN AND TECHNOLOGIES (6 pts)	EDF3406 INDUSTRY ENGAGEMENT PART 2 (6 pts)	ELECTIVE (6 pts)

* [Monash Innovation Guarantee \(MIG\)](#) equal to one 6cp elective may be selected in either second or third year (students must have completed a minimum 24cp of level one study). Available as a summer B enrolment.

[#]Core units offered by MADA at the Caulfield campus.

 CORE STUDIES	 SPECIALIST STUDIES
 PROFESSIONAL PRACTICE	 ELECTIVE STUDIES

This is a conceptual outline only. Enquiries regarding the course structure should be directed to your [Education Success Adviser](#). Every effort has been made to ensure that the information provided is correct at the time of publication. Monash University reserves the right to alter this information as required.
(D2003 – Course map version 5 – October 2025)

D2003 BACHELOR OF LEARNING DESIGN AND TECHNOLOGY

Semester 1 commencement

Part-time progression

YEAR 1

SEMESTER 1	EDF1401 FOUNDATIONS OF LEARNING DESIGN AND TECHNOLOGY (6 pts)	FIT1073 GAME DESIGN (6 pts)
SEMESTER 2	EDF1070 UNDERSTANDING STUDENTS AS LEARNERS (6 pts)	CDS1303[#] THE LANGUAGE OF GRAPHIC DESIGN (6 pts) and OHS1000 INTRODUCTION TO ART AND DESIGN HEALTH AND SAFETY (0 pts)

YEAR 2

SEMESTER 1	EDF1402 DESIGNING FOR SOCIALLY INCLUSIVE LEARNING (6 pts)	FIT1050 WEB FUNDAMENTALS (6 pts)
SEMESTER 2	FIT1059 AI FOR EVERYONE (6 pts)	ELECTIVE (6 pts)

YEAR 3

SEMESTER 1	EDF2401 LEARNING DESIGN METHODOLOGIES (6 pts)	DGN2601[#] VIDEO PRODUCTION DESIGN 1 (6 pts)
SEMESTER 2	EDF2404 ASSESSMENT AND FEEDBACK DESIGN (6 pts)	DGN2500[#] DESIGN THINKING FOR GLOBAL CHALLENGES (6 pts)

COURSE MAP FOR STUDENTS COMMENCING 2025

D2003 BACHELOR OF LEARNING DESIGN AND TECHNOLOGY

YEAR 4

SEMESTER 1	EDF2402 MULTIMEDIA AND INTERACTIVE LEARNING DESIGN (6 pts)	ELECTIVE* (6 pts)
SEMESTER 2	EDF2405 INDUSTRY ENGAGEMENT PART 1	ELECTIVE* (6 pts)

YEAR 5

SEMESTER 1	EDF3403 SOCIAL AND COLLABORATIVE LEARNING DESIGN AND TECHNOLOGIES (6 pts)	EDF3401 ETHICS, LAW AND GOVERNANCE IN LEARNING DESIGN AND TECHNOLOGY (6 pts)
SEMESTER 2	EDF3404 INTERACTING WITH LEARNERS (6 pts)	EDF3406 INDUSTRY ENGAGEMENT PART 2 (6 pts)

YEAR 6

SEMESTER 1	EDF3402 LEARNING AND LEARNER MOTIVATION IN EDUCATIONAL DESIGN (6 pts)	ELECTIVE (6 pts)
SEMESTER 2	EDF3405 EVALUATION AND RESEARCH IN LEARNING DESIGN AND TECHNOLOGIES (6 pts)	ELECTIVE (6 pts)

* [Monash Innovation Guarantee \(MIG\)](#) equal to one 6cp elective may be selected in either second or third year (students must have completed a minimum 24cp of level one study). Available as a summer B enrolment.

^ [OHS1000](#) Introduction to art and design health and safety (0cp) (online) must be completed before commencing these units.

*Core units offered by MADA at the Caulfield campus.

■ CORE STUDIES	■ SPECIALIST STUDIES
■ PROFESSIONAL PRACTICE	■ ELECTIVE STUDIES

D2003 BACHELOR OF LEARNING DESIGN AND TECHNOLOGY

Requirements for the Bachelor of Learning Design and Technology

Total credit points: 144 points

Campus: Education and IT core units are undertaken at Clayton; MADA core units are undertaken at Caulfield; elective units may be taken across different campuses.

Optional elective in Part D: Students may wish to apply to enrol in the [Monash Innovation Guarantee \(MIG\)](#). MIG is equal to one 6cp elective unit and may be selected in either second or third year (full time students), or fourth year (part time students). Students must have completed a minimum 24cp of level one study to be eligible to apply. Available as a summer B enrolment.

You must discuss your eligibility with your Education Success Adviser (ESA) prior to enrolling in MIG.

Themes

A. Educational studies in learning design and technology: twelve units/72 points

B. Specialist design and technology studies: five units/30 points

C. Education industry engagement: two units/12 points

D. Complementary studies: from the following elective unit selections, you must complete 30 points of which no more than 12 points are at level 1. Some units may have enrolment rules such as pre-requisites and you may need permission from the owning faculty to enrol in some units taught by other faculties.

If you wish to pursue an alternative elective unit, you will need to consult with your Education Success Advisor (ESA).

Digital Design (Caulfield only)

- DGN2535 Creative visualisation

Games

- FIT2145 Game prototyping
- FIT3146 Maker lab

3D and VR

- FIT1033 Foundations of 3D
- FIT2098 Virtual and augmented reality

Programming and app development

- FIT1045 Introduction to programming
- FIT2081 Mobile application development

Psychology and Sociology

- PSY1011 Foundations in psychology
- PSY1013 The science of thriving
- ATS1261 Understanding human behaviour
- ATS1262 Understanding social behaviour

Managing teams & organisations

- MGX2111 Organisational behaviour
- MGF3910 Project management fundamentals
- MGF3621 Organisational Change

Communication studies

- ATS1119 Communicating in the digital era
- ATS1206 Media challenges
- ATS2188 Social media lab
- ATS3191 Media impact lab