Public Art is a burgeoning field of practice for a range of cultural producers and has an impact on forming our perception of place. The realisation of Public Art requires a myriad of skill sets to both imagine and deliver.

Monash University’s new Graduate Certificate of Public Art is for a broad range of industry professionals who want to develop their capabilities in designing, proposing and producing public art.

The course will build your ability to think critically and deeply about context, giving you a capacity to communicate ideas effectively and develop skills to collaborate with large groups of people from a range of different disciplines.

Guided by experienced and influential artists, designers and academics working in the field, you will gain theoretical and technical skills, detailed knowledge of processes and techniques for tendering submissions and an understanding of the historical and theoretical context in engaging public art.

ENTRY REQUIREMENTS
Professionals with at least 2 years experience working in,
- art, curation, art management
- design (communication, interior, spatial, interaction),
- architecture, landscape architecture, urban theory, urban planning or
- related fields like engineering, production design, built environment, IT and those keen to develop expertise in public art opportunities.

An Australian undergraduate degree (or equivalent) with a minimum 60% average.

SELECTION CRITERIA
- A statement of intent (300-500 words)
- Compilation of evidence of creative work (images, text, photos, drawings etc) - 10 pages maximum.

COURSE STRUCTURE
The course is structured in three parts.

Research and practice studio
This subject is the backbone of the degree, where students work with real projects that provide the framework for the conceptual, creative, analytical, critical, ethical, communication and research skills required for artists working in the field of public art. The studio is the site for the development of skills in a range of areas, including research methods, collaboration, and the development and presentation of public art submissions from the expression of interest through to the final submission.

Working in multidisciplinary groups, students analyse and respond to multiple contextual considerations whether they are social, political, cultural, economic or physical.

Projects will work across a range of contexts allowing for a broad exploration of issues and the development and application of expert skills and advanced knowledge.

Art history and theory
Students will study the history and theory of public art, investigating particular modes of art, design, and architecture in the public sphere, the connections between space, place and society, the history of spectacle culture (from the exposition, the theme park and the Event-City), and the exploration of notions of public culture - from Indigenous culture to the virtual public of the digital age.

Communication and technology processes
Students will develop communication and technology skills in digital publishing and 3D digital imaging, and will be introduced to building and manipulating digital models using Computer Aided Design (CAD) software.

AT A GLANCE
Course code: F4002
CRICOS code: n/a
Duration: 6 months full-time
Location: Caulfield campus

*Currently this course is only offered to domestic students.

FEES
Fees represent a standard full-time course load for 6 months.
Fees are subject to change annually.

2021 Domestic student fee
Full fee: A$12,500

FEE ASSISTANCE
As a full fee-paying student, you may be eligible to apply for the optional FEE-HELP to assist you to pay all or part of your tuition fees.

SCHOLARSHIPS
View the scholarship opportunities to support your learning and career development.

APPLICATIONS ARE NOW OPEN
For more information and to submit your application visit
monash.edu/study/course/f4002

Contact Us
Faculty of Art, Design & Architecture
E: mada@monash.edu
monash.edu/study/course/f4002