

MASTER OF



Image: STAY ON YOU, Yuhan Chen (2024)

DESIGN

Designers need to constantly develop innovative skills and knowledge to be at the forefront of their field. Monash Master of Design graduates have the ability to become independent, enquiring, socially responsible and thoughtful design practitioners. Our graduates play a vital role as designers and leaders in the breadth of sustainable ways of designing for the world – from climate action through to social and cultural equity.

You'll graduate with an industry-relevant qualification and a body of work that demonstrates your creative thinking skills; advanced capabilities as a design professional; conceptual maturity; and the ability to connect research and practice across all design disciplines.

Specialisations

In the first semester of your course, you'll be provided with the necessary skills and the time to carefully consider what stream of design you wish to pursue. You'll then progress confidently into the next semester in the field of your specialisation.

Multimedia design

Develop your skills in digital communication environments. This specialisation enables you to build a communication narrative utilising multimedia processes to fill community and business needs, and understand the end-user's engagement with tools, such as websites, apps, and other screen-based media.

Design research

Develop your research skills in any design discipline. This specialisation challenges you to link research and design practice, advancing your knowledge and professional skills. In your final semester, you'll focus on either a self-directed research project or contribute to an industry-leading research initiative in any specialised field of design, such as industrial, spatial, communications, motion design, and more.

Interaction design

Develop your skills in the design of contemporary artefacts, products and services. This specialisation gives you an understanding of the relationship between activities, products and human behaviour through the use of a diverse range of interactive processes, including UX/UI, the application of advanced technologies; physical and virtual interface manipulation; and rapid prototyping.

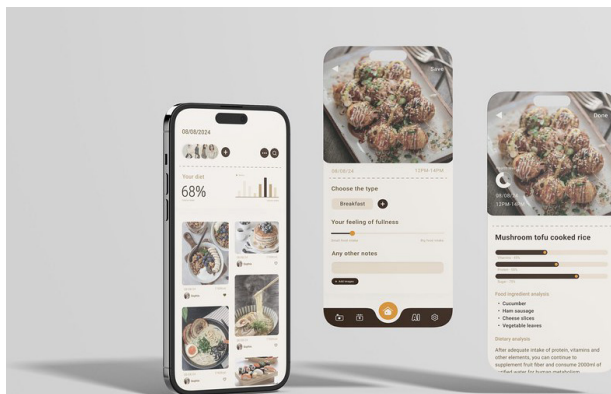


Image: My diet app, Jiaxun Zhu (2024)

YEAR 1

CRICOS Code: 089737A

Semester 1	Advanced design studio 1	Design thinking approaches
Semester 2	Advanced design studio 2	Design research methods Elective

YEAR 2

Semester 1	Interaction design studio 3 or Multimedia design studio 3 or Design research studio 3	Design research documentation	Elective
Semester 2	Interaction design studio 4 or Multimedia design studio 4 or Design research studio 4	Elective	

Who is the Master of Design for?

The **Master of Design** is suitable for anyone looking to expand their creative thinking skills and applying design thinking principles to their field. You don't need to have an undergraduate degree in design to study the **Master of Design**; our foundational first semester will set you up for success within the course.

If you have a background in design and are looking to upskill, you may qualify for recognition of prior learning and shorten the duration of your studies by up to one year. You'll build on your knowledge and skills and refine your expertise in your chosen specialisation.

Studio-based learning

The **Master of Design** at Monash is built around studio-based learning, which replicates the way many workplaces operate. You'll work on case studies, as well as live design projects where you'll directly engage with stakeholders, ranging from community members and design practitioners to researchers. This will give you the ability to further develop and hone your research, design and communication skills, setting you up for success in your chosen career.

Careers

On completion of the **Master of Design**, you'll graduate with an industry-relevant qualification and a body of work that demonstrates your creative thinking skills; advanced capacity as a design professional; conceptual maturity; and the ability to connect research and practice across the design disciplines.

Our graduates have gone on to work for design agencies, as in-house designers at large multinationals, as well as local and state governments in roles such as digital experience designers, UI/UX designers, experience and product designers.

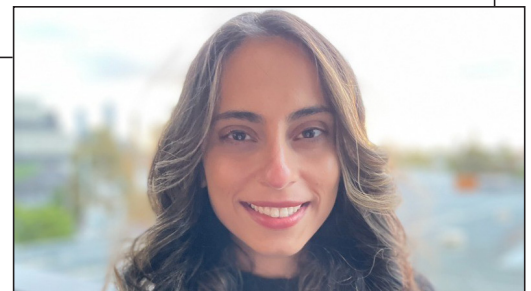


Image: GB-Reef, Betty Chen (2023)

Ever wondered where a Monash degree will take you?

“ **Smriti Richard**
Master of Design (Multimedia Design) alum,
Senior Product Designer, Deputy

The Master of Design allowed me the freedom and flexibility to build my knowledge and technical skills. I'm more confident about my identity as a designer.



Learn more about entry requirements, fees and how to apply.

