Bachelor of Information Technology and Bachelor of Arts (C2002) – 2020
Bachelor of Criminology and Bachelor of Information Technology (A2009)
Business information systems major

Year 1 (48 credit points)

First Semester	FIT1051 Programming fundamentals in java	FIT1006 Business information analysis** [Yr 12 Maths or MTH1010]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	FIT1047 Introduction to computer systems, networks and security	FIT Elective 1	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 2 (48 credit points)

First Semester	FIT1049 IT professional practice [12 pts FIT study]	FIT2081 Mobile applications development [One of FIT1045, FIT1048 or FIT1051] OR FIT2095 eBusiness software technologies [One of FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	FIT2094 Databases [One of FIT1045, FIT1048 or FIT1051]	FIT2090 Business information systems and processes [24pts FIT or BusEco study]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 3 (48 credit points)

First Semester	FIT2001 Systems development [24pts FIT study]	FIT3174 IT strategy and governance [24pts FIT level 2 study] OR FIT3138 Real time enterprise systems [12 pts FIT, SCI, ENG study]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	FIT2002 IT project management [36pts level 1 study including one of (FIT1040, FIT1045, FIT1048, FIT1051, ENG1003)	FIT3003 Business intelligence and data warehousing [FIT2094] OR FIT3152 Data analytics [FIT1006]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Year 4 (48 credit points)

First Semester	FIT3047 Industry experience studio project 1 [Refer to Handbook]	FIT Elective 2	Arts major* Criminology Unit **	Arts Elective* Criminology Unit**
Second Semester	FIT3048 Industry experience studio project 2 [FIT3047]	FIT3158 Business decision models [24pts FIT or BusEco study and one of FIT1006, ETC1000, STA1010]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Bachelor of Information Technology and Bachelor of Arts (C2002) – 2020
Bachelor of Criminology and Bachelor of Information Technology (A2009)
Computer networks and security major

Year 1 (48 credit points)

First Semester	**FIT1045** Algorithms and programming fundamentals in python [VCE Mathematics Methods or Specialist Mathematics units 3 & 4 with a study score of 25 or MTH1010] OR **FIT1048** Fundamentals of C++ OR **FIT1051** Programming fundamentals in java	**FIT1047** Introduction to computer systems, networks and security	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT1049** IT professional practice [12 pts FIT study]	**FIT Elective 1**	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 2 (48 credit points)

First Semester	**FIT2001** Systems development [24pts FIT study] OR **FIT2099** Object-oriented design and implementation [One of FIT1045, FIT1048 or FIT1051]	**FIT2093** Introduction to cyber security [FIT1047 and one of FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT2094** Databases [One of FIT1045, FIT1048 or FIT1051]	**FIT2100** Operating systems [FIT1047]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 3 (48 credit points)

First Semester	**FIT Elective 2**	**FIT3165** Computer networks [FIT2100]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT2002** IT project management [36pts level 1 study including one of (FIT1040, FIT1045, FIT1048, FIT1051, ENG1003)]	**FIT3031** Network security [FIT1047 and FIT2093]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Year 4 (48 credit points)

First Semester	**FIT3047** Industry experience studio project 1 [Refer to Handbook]	**FIT3173** Software security [One of FIT1045 or FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT3048** Industry experience studio project 2 [FIT3047]	**FIT2081** Mobile applications development [One of FIT1045 or FIT1048 or FIT1051] OR **FIT3142** Distributed computing [FIT2100 and FIT3165] OR **FIT3168** IT forensics [FIT2093]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Bachelor of Information Technology and Bachelor of Arts (C2002) – 2020
Bachelor of Criminology and Bachelor of Information Technology (A2009)
Games development major

Year 1 (48 credit points)

First Semester	**FIT1047** Introduction to computer systems, networks and security	**FIT1033** Foundations of 3D	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT2073** Game design studio 1	**FIT1048** Fundamentals of C++	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 2 (48 credit points)

First Semester	**FIT2001** Systems development [24pts FIT study] OR **FIT2099** Object-oriented design and implementation [One of FIT1045, FIT1048 or FIT1051]	**FIT2096** Games programming 1 [FIT1048]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT1049** IT professional practice [12 pts FIT study]	**FIT2097** Games programming 2 [FIT2096]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 3 (48 credit points)

First Semester	**FIT2094** Databases [One of FIT1045, FIT1048 or FIT1051]	**FIT3094** Artificial life, artificial intelligence and virtual environments [FIT2096]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT2002** IT project management [36pts level 1 study including one of (FIT1040, FIT1045, FIT1048, FIT1051, ENG1003)	**FIT3145** Game design studio 2 [FIT2073 & FIT2096]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Year 4 (48 credit points)

First Semester	**FIT3039** Studio project 1 [(FIT2091 and (FIT2087 or FIT2098)) or (FIT2073 and FIT2096)]	**FIT Elective**	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT3040** Studio project 2 [FIT3039]	**FIT3146** Maker lab [One of FIT1045, FIT1048 or FIT1051, ENG1003 and 90pts of study]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Bachelor of Information Technology and Bachelor of Arts (C2002) – 2020
Bachelor of Criminology and Bachelor of Information Technology (A2009)
Interactive media major

Year 1 (48 credit points)

First Semester	**FIT1045** **A**lgorithms and programming fundamentals in python [VCE Mathematics Methods or Specialist Mathematics units 3 & 4 with a study score of 25 or MTH1010] OR **FIT1048** Fundamentals of C++ OR **FIT1051** Programming fundamentals in java	**FIT1033** Foundations of 3D	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT1047** Introduction to computer systems, networks and security	**FIT1046** Interactive media foundations	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 2 (48 credit points)

First Semester	**FIT1049** IT professional practice [12 pts FIT study]	**FIT2091** Interactive media studio 1 [FIT1046]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT2087** 3D character animation [FIT1033] OR **FIT2098** Virtual and augmented reality	**FIT2092** Interactive media studio 2 [FIT2091]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 3 (48 credit points)

First Semester	**FIT2001** Systems development [24pts FIT study] OR **FIT2099** Object-oriented design and implementation [One of FIT1045, FIT1048 or FIT1051]	**FIT2094** Databases [One of FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT2002** IT project management [36pts level 1 study including one of (FIT1040, FIT1045, FIT1048, FIT1051, ENG1003)]	**FIT3172** Sonics [24 points of level 2]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Year 4 (48 credit points)

First Semester	**FIT3039** Studio project 1 [(FIT2091 and (FIT2087 or FIT2098)) or (FIT2073 and FIT2096)]	**FIT3169** Immersive environments [FIT1033]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT3040** Studio project 2 [FIT3039]	**FIT3146** Maker lab [One of FIT1045, FIT1048 or FIT1051, ENG1003 and 90pts of study]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Bachelor of Information Technology and Bachelor of Arts (C2002) – 2020
Bachelor of Criminology and Bachelor of Information Technology (A2009)
Software development major

Year 1 (48 credit points)

First Semester	**FIT1045** **A**lgorithms and programming fundamentals in python [VCE Mathematics Methods or Specialist Mathematics units 3 & 4 with a study score of 25 or MTH1010] OR **FIT1048** Fundamentals of C++ OR **FIT1051** Programming fundamentals in java	**FIT1050** Web fundamentals	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT1047** Introduction to computer systems, networks and security	**FIT Elective 1**	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 2 (48 credit points)

First Semester	**FIT2001** Systems development [24pts FIT study]	**FIT2094** Databases [One of FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**
Second Semester	**FIT1049** IT professional practice [12 pts FIT study]	**FIT2104** Web database interface [FIT2094] OR **FIT2081** Mobile application development [FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts minor* Criminology Unit**

Year 3 (48 credit points)

First Semester	**FIT Elective 2**	**FIT3175** Usability [FIT1045, FIT1048 or FIT1051]	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT2002** IT project management [36pts level 1 study including one of (FIT1040, FIT1045, FIT1048, FIT1051, ENG1003]	**FIT Elective 3**	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Year 4 (48 credit points)

First Semester	**FIT3047** Industry experience studio project 1 [Refer to Handbook]	**Software Development unit** (choose from list)	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**
Second Semester	**FIT3048** Industry experience studio project 2 [FIT3047]	**Software Development unit** (choose from list)	Arts major* Criminology Unit**	Arts Elective* Criminology Unit**

Software Development units:

FIT3077 Software engineering: architecture and design	FIT3173 Software security
FIT3134 Entrepreneurship or BEX3411 Entrepreneurship	FIT3176 Advanced database design
FIT3146 Maker lab	FIT3178 iOs app development
FIT3157 Advanced web design	

Notes

Credit points	Unless specified, all units are worth 6 credit points Bachelor of Information Technology and Bachelor of Arts 32 units x 6cp = Total of 192 credit points Bachelor of Criminology and Bachelor of Information Technology 32 units x 6cp = Total of 192 credit points
Unit requisites	All pre-requisite and co-requisite requirements must be undertaken in order to be able to enrol into a specific unit
Duration of degree	4 years full-time, 8 years part-time
Time limit	Time limit: 10 years. Students have ten years in which to complete this award from the time they commence first year. Periods of intermission are counted as part of the ten years.
Monash University handbook	Students should follow the course requirements for the year the course was commenced https://handbook.monash.edu/browse/Faculty%20of%20Information%20Technology