TAKE YOUR FIRST STEPS TO BECOME A CONTEMPORARY ARTIST, DESIGNER OR ARCHITECT

GAIN TOP JOB SKILLS YOU’LL NEED IN 2025

Complex problem solving, critical thinking and creativity will be the top job skills workers will need in 2025*.

With an art, design or architecture degree from Monash University you’ll gain these top skills and more to graduate work-ready and prepared for success.


TOP 5 SKILLS YOU’LL GAIN STUDYING ART, DESIGN AND ARCHITECTURE

1. Analytical thinking and innovation
2. Active learning and learning strategies
3. Complex problem-solving
4. Critical thinking and analysis
5. Creativity, originality and initiative

RANKING*

Top 10 in Australia for Art, Design and Architecture.

*QS World University Rankings by Subject 2020
CONNECT WITH US AT THESE EVENTS
For information on all our upcoming events and to view videos of our academics and students talking about Fine Art, Design and Architecture visit monash.edu/mada/events

Coming soon
Monash Open Day – register and be the first to hear how we’re bringing Open Day to you monash.edu/openday

November
MADA Now – Graduate exhibition

December
Change of preference

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Course information fast facts
Look for these icons on each course page for key information.

Location
Duration
Intakes
Requirements

Acknowledgment of Country
We acknowledge and pay respect to the people of the Kulin Nations, the Traditional Owners of the land on which Monash University is located. At the Faculty of Art, Design and Architecture we acknowledge Aboriginal connection to material and creative practice on these lands for more than 60,000 years, and celebrate their enduring presence and knowledge.

Image: Excitement builds as our Fine Art, Design and Architecture students prepare to showcase their work at the graduate exhibition MADA Now, held each November.

Cover Image: See page 10 for the story on Vehicle-Pedestrian Communication by Bachelor of Design (Honours) student Chuan Jiang.
GETTING YOU WORK-READY

INTERNSHIPS AND INDUSTRY PLACEMENT

Our industry-focused elective units offer you the additional opportunity to build on what you have learned in the studio and classroom to gain experience in the workplace. You will develop a deeper understanding of workplace culture and increase your network of contacts.

Work experience comes in many different forms, including:

**Fine Art and Art History and Curating**
Undertake a six-week internship with cultural organisations such as a gallery, museum, local or state government cultural department, art institutions or creative workplaces that relates to your area of practice.

**Design**
Choose to undertake your industry placement in a concentrated 4-week block or over a 12-week semester working with a design practice relevant to your discipline.

**Architecture**
From first year you’ll work on real-world and speculative projects on campus or on-site with academics and industry professionals that provide industry insights, connections and introductions. See page 23 for more details.

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Harrison and Katelin were awarded internships with O-I Glass Australia after winning a Monash industry project to design a new glass bottle, called ‘Millie’ for major juice brand Emma and Tom’s.

The internship provided the students with the opportunity to work closely with the manufacturer to assist in developing the product and communications strategy for the Millie bottle. See page 12 for the full story.

**Pictured (L-R):** Communication design students Harrison Young and Katelin Eichner with Gavin Wong, Design Engineering Lead for O-I Glass Australia.
TOP 5 REASONS TO STUDY ART, DESIGN AND ARCHITECTURE AT MONASH

RANKED IN THE TOP 10* IN AUSTRALIA FOR ART, DESIGN AND ARCHITECTURE

HANDS-ON IN THE STUDIO FROM DAY ONE
You’ll study in small studios (classes) ensuring lecturers know you and help you be your best.

LEARN FROM THE BEST
You’ll be guided by globally renowned and award-winning academics and industry-based practitioners.

CONNECT WITH A CREATIVE COMMUNITY
Thrive on a campus bursting with events, exhibitions, speakers and three contemporary art galleries.

GRADUATE WITH A FUTURE-FORWARD AND INTERNATIONAL OUTLOOK

* QS World University Rankings by Subject 2020

Image: Back wall: Vibrating Colour by Bachelor of Fine Art student Louisa Bujor is a collage of monoprints on paper investigating the effects of light and colour through the process of traditional printmaking techniques. Front floor: I am She, by Bachelor of Fine Art student Taryn Ryan is a Cyanotype (photographic printing process) on cotton material.
DOUBLE DEGREES
IT’S ALL ABOUT FLEXIBILITY AND OPPORTUNITIES

Our double degrees allows you to combine your passion for art, design or architecture with a degree from another field of interest. You’ll graduate with two different bachelor degree qualifications, giving you added career flexibility, increased opportunities and a true competitive edge.

See page 5 for entry requirements and additional information.

monash.edu/mada/future-students/undergraduate

I chose Monash University because of its double-degree options. I wanted greater flexibility and to graduate with a broad skill-set. That was appealing to me.”

Read Beatrice’s story monash.edu/mada/2022/beatrice

BEATRICE RUBIO-GABRIEL
Self-employed Artist
Graduate Bachelor of Fine Art and Bachelor of Arts
TOP 4 REASONS TO STUDY A DOUBLE DEGREE IN ART, DESIGN AND ARCHITECTURE

WITH ONE EXTRA YEAR OF STUDY YOU’LL GAIN TWO AWARDS*

DEVELOP YOUR EXPERTISE AND PASSION IN A COMPLEMENTARY AREA

GRADUATE WITH A BROAD SKILLSET

DOUBLE YOUR CAREER OPPORTUNITIES

FIND YOUR DOUBLE DEGREE

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*Mechanical Engineering is only available with the Industrial Design specialisation. †Civil Engineering is only available with Architectural Design.

NOTE:

- Our Art, Design and Architecture undergraduate single degrees are three years full time study.
- The majority of our double degree combinations are four years full time study, with the exception of the two double degrees listed below that require five years full-time study:
  - Bachelor of Civil Engineering (Honours) and Bachelor of Architectural Design, and
  - Bachelor of Mechanical Engineering (Honours) and Bachelor of Industrial Design

For detailed course information and entry requirements visit monash.edu/mada/future-students/undergraduate
FINE ART

Highly regarded by the Australian arts industry and internationally recognised, Monash Fine Art is a dynamic and culturally diverse community that encourages freedom of expression.

Our Fine Art degrees are unique multi-disciplinary studio-based courses that provide you with the options to explore the world of contemporary fine art. You can focus on making through a hands-on practice-based approach or develop your knowledge as a specialist in art history and curating.

We’ll foster your education and knowledge and introduce you to key figures in the local and international art worlds to help you grow as a contemporary and future-forward artist.

“
We provoke thought, inspire action and respond to the important challenges of our time.”

PROFESSOR KATHY TEMIN
Renowned Australian artist and Head of Fine Art

DID YOU KNOW?

At Monash, you’ll be part of a vibrant contemporary art scene.

Trio of galleries
Located 15 minutes from the city centre, the Caulfield campus is home to a trio of galleries, including the Monash University Museum of Art (MUMA), the contemporary MADA Gallery and the experimental student-run Intermission Gallery.

Fine art for everyone
Year-round, our campus hosts exhibitions, talks and visits from acclaimed artists and art-world insiders from around the globe.
monash.edu/mada/events

Melbourne’s largest graduate exhibition
At the end of each year, our creative faculty transforms from studio space into one of Melbourne’s largest galleries showcasing original works from over 700 emerging artists, designers and architecture graduates.
MONASH UNIVERSITY ARTISTS MAKING AN IMPACT

CONTEMPORARY ARTISTS AND MONASH ACADEMICS

Know My Name, 2021 Exhibition
National Gallery, Canberra

Featuring: Professor Kathy Temin, Head of Fine Art Department (sculptural objects and installations) and Fine Art lecturers, Emily Floyd (public art, sculpture and printmaking) Helen Johnson (painter) and Rosslynd Piggott (installation art and painter)

Southern Way McClelland Commission 2021
$300,000 sculptural commission
Awarded to: Manon van Kouswijk (Coordinator jewellery)

Melbourne Art Prize 2020
$60,000 Melbourne Prize for Urban Sculpture
3 of the 6 finalists from Monash: Professor Kathy Temin, Dr Nicholas Mangan (Coordinator Honours Year, sculpture, film), Emily Floyd (Lecturer public art, sculpture and printmaking)

22nd Biennale of Sydney, NIRIN 2020
Artistic Director: Associate Professor Brook Gurr Andrew (video, sculpture, photography and immersive installations)

Archibald Portrait Competition 2019
Finalist: Dr Michael Vale
(Lecturer painting, video art, curation)

EMERGING ARTISTS: OUR FINE ART STUDENTS

Hatched National Graduate Showcase
$50,000 first prize (Harold Schenberg Art Fellowship)
Monash Fine Art students have consistently placed as finalists over the past eleven years, winning first prize in 2019, Anita Cummins (Fine Art) and 2012, Lachlan Petras (Fine Art Honours)

Image: Taku Tangatupu’a/My story by Bachelor of Fine Art student Michael Tuhanuku, is a spoken word video art piece that won the Anton Herman Social Justice Award. The piece explores the political, social, spiritual, cultural and artistic observations of a Tongaba man from Mungiki Solomon Islands through a spoken word format of storytelling.

Discover Michael’s grad work
monash.edu/mada/2022/michael

TOP 5 REASONS TO STUDY FINE ART AT MONASH

DOUBLE YOUR CAREER OPPORTUNITIES
Double Degree combinations enable you to enhance or customise your degree – allowing you to graduate as a highly employable artist.

EXPRESS YOURSELF
Explore your ideas in a safe, supportive and creative artistic community.

LEARN FROM THE BEST
You’ll learn from internationally recognised professional artists and art historians such as Emily Floyd, Luke Morgan, Callum Morton, Spiros Panigirakis, Stuart Ringholt, Michelle Antoinette, Kathy Temin and Daniel von Sturmer.

WE’LL HELP YOU BE A CONTEMPORARY ARTIST
Blend fine art skills and knowledge with other areas to be a multi-disciplinary artist.

IT’S ALL ABOUT THE ART STUDIOS
Hands-on and highly experimental multi-disciplinary studios inspire critical reflection and artistic self-discovery.
Bachelor of Fine Art

Work one-on-one with some of Australia’s most successful artists, art theorists and cultural commentators to develop your visual language and create an art practice of relevance and value to contemporary culture.

From dedicated art studios and workshops, you’ll have time with, and access to the resources you need to focus and expand your visual language.

Studio classes will build your skills, knowledge and experience of the art world, as you meet artists, curators and writers, and learn about the art industry through visits to galleries, exhibitions, art studios and biennales.

You’ll develop skills in a range of media, as you explore painting, drawing, photography, sculpture, jewellery, glass and printmaking, as well as studying your choice of video art, film, installation practices and 3D printing modelling for artists.

Absorbed in the making, exploration, conceptualisation and analysis of contemporary art for the duration of your degree, you’ll graduate with a critically informed studio practice, a unique body of work and the confidence and knowledge needed to succeed as a professional artist.

You also have the option to undertake a double degree and combine your Fine Art practice with Business, Education (Honours), Information Technology or Media Communication.

CAREER OPTIONS
- Contemporary artist
- Museum or gallery professional
- Studio manager
- Artist collaborator

* The scores provided are to be used as a guide only, and are either the lowest selection rank to which an offer was made in 2020 or an estimate (E). RC – Range of criteria.

NEW DIGITAL PORTFOLIO SUBMISSION
Your application for Fine Art is based on a range of criteria including:
- digital folio of 10–15 pieces of your original artwork
- 300-word written statement, and
- ATAR or GPA.

Apply via VTAC. Select ‘Fine Art Monash’.

Visit monash.edu/mada/apply for more information and to submit your digital folio and a written statement.

GRADUATE EXHIBITION
The faculty transforms from studio spaces into one of Melbourne’s largest galleries where our students showcase their best artworks to family and friends, curators, artists and industry professionals.

View our graduate student work monash.edu/mada/now

Image: Artwork by Bachelor of Fine Art and Bachelor of Education (Primary) Jasmine Hibbert

Discover Jacinta’s graduate collection monash.edu/mada/2022/jacinta

FINE ART INTERNSHIP
Gain first-hand experience with a Fine Art internship by working in a cultural organisation, art institution or a creative workplace that connects to your practice.

You’ll build contacts and confidence while gaining on-the-job practical experience.

Hindsight by Bachelor of Fine Art student Jacinta Lead is a series of seven oil paintings that explore the ideas of concealment and abstraction of truth. Painted on perspex, the windows that feature in each painting are left clear and unpainted, allowing the outside world to peer through the empty spaces.

Jacinta is the winner of the 2020 Tolarno Hotel Award for her graduate work.

View information on Bachelor of Art History and Curating, entry requirements and fees monash.edu/study/course/f2003
## COURSE STRUCTURE

### YEAR 1

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<th>Drawing 1</th>
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<td>Indigenous Australian creative practices</td>
<td>Elective</td>
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### YEAR 3

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<th>Contemporary Practices 5</th>
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<th>Elective</th>
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<td>Contemporary Practices 6</td>
<td>Elective</td>
<td>Elective</td>
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**CONTEMPORARY PRACTICES 1**

From day one you’ll get hands-on in the art studios learning all aspects of contemporary fine art.

In first year you’ll be introduced to the conceptual and material processes of contemporary art practice through a variety of projects. Students previously worked on projects like *The Body and Space* or *Public Spaces* to develop inventive and sustainable solutions to challenges using a range of media including drawing, video, painting and photography.

**Image:** Students learn how to blow and cast glass in one of the few university Hot Glass Workshops in the country.

**CONTEMPORARY PRACTICES 2-6**

**Contemporary Practices 2**

In semester 2 you’ll explore theories of contemporary art while experimenting with a variety of materials like painting, printmaking, sculpture and glass through fabrication procedures such as casting, welding and/or moulding in response to projects. Students previously worked on projects like *Place + Atmosphere*. Through these processes, you’ll begin to develop your own artistic practice.

**Contemporary Practices 3 and 4**

During second year studios, you’ll increase your art-making skills and knowledge through experimentation with a range of media, including painting, sculpture, print and photo media, integrated drawing, interdisciplinary exchange (exploring architecture and design), material and fabrication procedures while continuing to refine your artistic practice and language.

**Contemporary Practices 5 and 6**

Independent investigation and the development of the creative and expressive potential of your work will prepare you for graduation into professional practice. With your lecturers’ support, you’ll develop an individual program of work reflecting your personal direction and evolving art practice. A selection or example of your work will be included in the end of year exhibition.

**INDIGENOUS AUSTRALIAN CREATIVE PRACTICE**

Led by practising artist and Senior Lecturer in Fine Art Dr Brian Martin, a descendant of the Muruwari, Bundjalung and Kamilaroi peoples, you’ll learn about Indigenous cultural productions from an Indigenous perspective. This will help you develop an understanding of the significance of the cultural, social and knowledge economies and their relationship to wider Australian history and political space.

**ART HISTORY AND THEORY UNITS**

Learn about key moments in art history by selecting from a variety of elective units that align with your interests. Explore different periods and places in European art of the 17th and 18th centuries through to the rise of global events like the Art Biennale. Investigate how the art of the mid-20th century used mediums like photography, performance and multimedia to explore issues of identity, gender and sexuality.

These units are where you’ll develop your communications skills and ability to discuss, engage with and evaluate cultural products.

**DRAWING**

All Fine Art and Curating students start first year with a Drawing unit that has been developed to accommodate all levels of ability. This subject will help you develop the capability to draw manufactured and natural form, investigating proportion and structure through line, tone, shape and texture. Those with highly developed drawing skills will develop the capabilities to apply that to design and making.

**ELECTIVES**

Choose electives from Fine Art or Art History and Curating to develop your interests and help you achieve your career goals. You can even choose electives like a language, or accounting that are offered by other Monash faculties.

See page 26 for more details on electives.
Bachelor of Fine Art

ART HISTORY AND CURATING

Combine your passion for art history with curatorial skills to prepare yourself for a career in museums, galleries, festivals or the broader arts sector.

Throughout your studies, you’ll work closely with the nationally significant Monash University Museum of Art (MUMA). You’ll learn about the history of art from foremost scholars and art writers, and acquire skills in the theory and practice of curating from leaders in the field.

In the core and elective units, you’ll explore many different periods and places, including Italian Renaissance and Baroque art, contemporary international art, contemporary Asian art and exhibitions, Australian art, photography, art and the moving image and Indigenous art. Through this study, you’ll develop a broad base of knowledge that sets you up for a career in Australia or abroad.

Hands-on experience developing an exhibition concept and internship opportunities in the museum and gallery sector will develop your curating skills in ‘real-life’ situations while units in the History and Theory of Curating and in Art Writing will provide you with knowledge and skills for your future career in culture and the arts.

Develop an influential voice
In second year you’ll learn the basics of writing and publishing so you’re able to promote your work via various digital platforms.

Establishing connections
You’ll learn from writers, critics and art professionals, alongside well-known contemporary artists, with whom you may be working one day!

Scholarship for international travel – Yes, please!
The Tess Hill and Bill Hawtin Fine Art Scholarship provides current students on a low-income studying a Bachelor of Fine Art specialisation with the opportunity to undertake international travel to enhance their learning.

Read more on page 31.

Caulfield

3 years

Semester 1

ATAR: 70.55*
IB: 24

See page 30 for information on how to apply.

DOUBLE DEGREES
+ Arts
+ Business
+ Media Communication

See page 4.

CAREER OPTIONS
• Art historian
• Curator
• Arts journalist
• Writer
• Museum director
• Gallery owner
• Publisher
• Arts programmer
• Arts collection manager
• Conservator
• Archivist
• Museum education officer
• Antiques dealer
• Picture editor
• Researcher
• and much more.

* The scores provided are to be used as a guide only, and are either the lowest selection rank to which an offer was made in 2019 or an estimate (E).

COURSE CODE: F20033 CRICOS CODE: 085529G

DID YOU KNOW?
The Bachelor of Art History and Curating is ATAR only entry (or equivalent) – that means no interview or supplementary form is required!

View information on Bachelor of Art History and Curating, entry requirements and fees
monash.edu/study/course/f2003

Q&A WITH EMERGING CURATOR EVA BALOG
Monash University’s art galleries, artists and teaching staff lured Eva Balog from Sydney to Melbourne to study the Bachelor of Art History and Curating. She found a “unique degree” and a wealth of opportunity for hands-on gallery experience.

Read the story
monash.edu/mada/2022/eva
All Fine Art and Curating students start first year with a Drawing unit that has been developed to accommodate all levels of ability. This subject will help you develop the capability to draw manufactured and natural form, investigating proportion and structure through line, tone, shape and texture. Those with highly developed drawing skills will develop the capabilities to apply that to design and making.

**COURSE STRUCTURE**

**YEAR 1**

| Semester 1 | History and Theory of Art, Design and Architecture | Elective | Drawing | Elective |
| Semester 2 | Modernism and the Avant-garde | Introduction to curating | Digital imaging for contemporary art | Elective |

**YEAR 2**

| Semester 1 | Post-war practices 1945–1990 | Curating: Histories and theories | Art history and theory elective | Elective |
| Semester 2 | Indigenous Australian creative practice | Curating practices | Art history and theory elective | Elective |
| Semester 2 | Curating internship | | |

**YEAR 3**

| Semester 1 | Art history and theory elective | Art writing and criticism | Art history and theory elective | Elective |
| Semester 2 | Art history and theory elective | Project Studies | Elective | Elective |

**ART HISTORY AND THEORY UNITS**

Learn about key moments in art history by selecting from a variety of elective units that align with your interests. Explore different periods and places in European art of the 17th and 18th centuries through to the rise of global events like the Art Biennale. Investigate how the art of the mid-20th century used mediums like photography, performance and multimedia to explore issues of identity, gender and sexuality. Through these units you’ll develop your communications skills and ability to discuss, engage with and evaluate cultural products.

**DRAWING**

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**INTRODUCTION TO CURATING**

Curators influence the way we encounter visual art and give shape to the experience and value we derive from engagement with artworks. Exploring past and present curatorship, you’ll develop your curating skills alongside a deeper understanding of the significance of the curator’s role.

Image: Fine Art students have the opportunity to participate in local and overseas study tours. The students below are taking a guided tour of Brancacci Chapel in Florence, Italy.

**PROJECT STUDIES**

In your final year you’ll investigate how curating has changed from the mid-18th century to today, culminating in the rise of international biennales and triennials in the modern era. You’ll put theory into practice by developing and exhibiting your own curated project as part of the MADA Now Graduate Exhibition.

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**FINE ART PRATO, ITALY PROGRAM**

If you enrol in the Prato program you’ll spend two months in Italy undertaking studies in Fine Art Practice, Art History and Theory, and Curating. Taught intensively by leading artists and scholars, the program consists of site visits, workshops, lectures and travel to major events. In the past, students have explored the Venice Biennale and visited places like Siena, Florence, Milan and Rome.

**Discover your global opportunities at**

[monash.edu/mada/2022/travel](monash.edu/mada/2022/travel)

**ELECTIVES**

Choose electives from Fine Art or Art History and Curating to develop your interests and help you achieve your career goals. You can even choose electives like a language, or accounting that are offered by other Monash faculties. See page 26 for more details on electives.

**CURATING INTERNSHIP**

Put your skills and knowledge into practice with a six-week curating internship in a gallery, museum or other related organisation. You’ll build contacts and confidence while gaining on-the-job practical experience.

Eva Balog completed her internship at the 21st Biennale of Sydney, which led to her current role at the organisation. See page 10 for the link to her story.
DESIGN

The challenges the world faces today and into the future is a call to action for design! At Monash, we’ll prepare you to be the designer the world needs: inventive, purposeful and visionary.

Our Bachelor of Design is a unique interdisciplinary studio-based course that provides you with options to complete specialisations in communication, industrial, spatial or collaborative design.

We will equip you with the skills, knowledge and capability to create imaginative and effective solutions to the challenges of our rapidly changing world.

STUDENT DESIGN GOES GLOBAL

All design students have the opportunity to work on industry-based projects to gain valuable work experience. Working with global juice company Emma & Tom’s, Communication Design students designed a glass bottle packaging solution that was a finalist in the 2020 Australasian Packaging Innovation and Design Award.

Read the full story
monash.edu/mada/2022/bottle

DESIGN INDUSTRY PLACEMENT

Gain invaluable real-world design experience working in a small or large-scale design practice relevant to your discipline.

You’ll build contacts and confidence while gaining on-the-job practical experience.

Bachelor of Design student Leigh Cockinis undertook his industry placement at Yarra Creative, a design studio that primarily works on building websites for clients.

“My main role as a graphic designer for Yarra Creative included creating digital assets for the websites and designing promotional document layouts.”

View Leigh’s work
monash.edu/mada/2022/leigh

MONASH STUDENTS ARE SHAPING THE FUTURE OF DESIGN
TOP 5 REASONS TO STUDY DESIGN AT MONASH

THINK LIKE A DESIGNER
Solve complex problems with curiosity, agility, experimentation and creativity.

DOUBLE YOUR CAREER OPPORTUNITIES
With one extra year of study, a double degree can open up further career opportunities. Choose from business, IT or media communications*.

BE READY TO TACKLE COMPLEXITY
Through interdisciplinary studios, you’ll gain the skills and knowledge future employers will demand. Develop specialist capabilities in communication, industrial, spatial or collaborative design.

LEARN FROM THE BEST
You’ll be guided by expert practitioners and industry professionals with up-to-date knowledge of current and future trends.

ELECTIVES GIVE YOU CHOICE
Tailor your degree to suit your career ambitions. Choose from over 100 electives in Art, Design and Architecture and more from across the University.

My honours year project Concept Bubble, speculates how autonomous vehicles can give us the ability to ‘bubble up’ with others when we are travelling on the road. It aims to resocialise our street and create a more cohesive society.”

Read Chuan’s story monash.edu/mada/2022/chuan

Main page and course guide cover image: Vehicle-Pedestrian Communication by Bachelor of Design (Honours) student Chuan Jiang.

*Industrial design students can also study a double degree with mechanical engineering.
Bachelor of Design

DESIGN

Explore the world of design. We offer four different specialisations in design – Communication, Industrial, Spatial and Collaborative – so you can build a high level of design expertise in the area that interests you most.

HOW OUR BACHELOR OF DESIGN DEGREE WORKS

Apply for the Bachelor of Design (see page 30 for how to apply).

YEAR 1

SEMESTER 1

Everyone starts together

All students begin with our introductory design studio – Collaborative Design Studio 1. See the ‘Course structure’ on the next page.

SEMESTER 2

Select your design specialisation

You select the specialist design studio you are most interested in which will lead to the degree that you will graduate with:

- Bachelor of Communication Design
- Bachelor of Industrial Design
- Bachelor of Spatial Design
- Bachelor of Collaborative Design

No matter what design skills and experience you have, this unit provides you with the fundamental design-thinking and design-making skills you’ll need to build your knowledge and technical abilities.

YEAR 3

SEMESTERS 1 AND 2

Another option

In this semester you can select to do the Collaborative Design specialisation and graduate with:

- Bachelor of Collaborative Design

PROFESSIONAL RECOGNITION

The Design Institute of Australia (DIA) is the peak industry body for professional design. It represents Australian design and designers both domestically and internationally.

You apply for the Bachelor of Design and depending on what you select as your specialisation, you graduate with a DIA-recognised degree in:

- Bachelor of Communication Design
- Bachelor of Collaborative Design
- Bachelor of Industrial Design
- Bachelor of Spatial Design
- Bachelor of Design (Honours).

Visit design.org.au for more information about the DIA and design in Australia.

DID YOU KNOW?

The Bachelor of Design is ATAR only entry (or equivalent) – that means no folio or interview is required!

DID YOU KNOW?

The scores provided are to be used as a guide only, and are either the lowest selection rank to which an offer was made in 2020 or an estimate (E).

COURSE CODE: F2010
CRICOS CODE: 085345E

View information on Bachelor of Design specialisations, entry requirements and fees monash.edu/study/course/F2010

Watch Christopher’s video monash.edu/mada/2022/chris
# COURSE STRUCTURE

## YEAR 1

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<th>Collaborative Design Studio 1</th>
<th>History and Theory of Art, Design and Architecture</th>
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**IT’S TIME TO SELECT YOUR DESIGN SPECIALISATION** Choose from: Communication Design | Industrial Design | Spatial Design

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## YEAR 2

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## YEAR 3

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### COLLABORATIVE DESIGN STUDIO 1

You’ll join all first-year design students in the common Collaborative Design Studio 1 unit. You’ll work individually and together on projects to create speculative and innovative responses to contemporary issues facing people and the planet. You’ll gain hands-on experience relevant to communication, industrial and spatial design. Past projects include designing a sustainable bodily artefact and creating a 3D model that communicates the atmosphere of a place. The final documentation of each project takes the form of presentation, poster or booklet. By the end of the semester, you’ll have a broader understanding of design’s potential and have a clearer idea of the pathway you want to follow.

### DRAWING

You’ll start first year with a Drawing unit that has been developed to accommodate all levels of ability. So even if you have not drawn since primary school, this subject will help you develop the capability to draw manufactured and natural form, investigating proportion and structure through line, tone, shape and texture. Those with highly developed drawing skills will develop the capabilities to apply that to design and making.

### DESIGN STRATEGY AND PROFESSIONAL PRACTICE

In the final semester, you prepare to become a work-ready professional designer. Design Strategy and Professional Practice is the unit where you bring everything together and learn to apply your knowledge and skills to enter the workforce. You will learn how to connect with industry networks; build your own communication strategy; use social media as a tool to progress your career; and understand the legal and compliance issues relevant to design to protect your copyright.

### DESIGN THEORY SEQUENCE

Design Theory is a sequence of study that starts with Introduction to the History and Theory of Art, Design and Architecture in your first year. This study sequence ensures you are connected to the broader historical and critical contexts of design and how these are applied to practical studio work. Through the sequence you will explore how social and political frameworks relate to design practices historically and as we move into the future and contemporary practice. Discover how Indigeneity, gender identity, socio-economic privilege and environmental concerns impact on design and how it is operationalised in the world. Design Theory is vital to enriching your design practice to ensure you are the thoughtful and responsible designer the world needs.

### ELECTIVES

Electives enable you to build your design skills and professional capabilities. You can select from a vast range that includes branding, photography, exhibition design, 3D modelling, animation, furniture and transport design. You can even choose electives like a language, IT or accounting that are offered by other Monash faculties. Double degree students use their elective as part of their partner degree studies. See page 26 for more details on electives.

### THE WORLD IS YOURS TO EXPLORE

Second year is your time to explore. Maybe head to Monash Prato, Italy, located near Florence on a travelling studio tour or go on exchange – there are 150 universities in more than 30 countries to choose from.
**Bachelor of Design**

**COMMUNICATION DESIGN**

Become a bold, imaginative communication designer and help shape the visual language of society through creative visual narratives.

From day one you’ll be in the studio – a hands-on, creative environment where you’ll work side-by-side with your peers under the direction of Monash’s award-winning academic staff. You’ll be introduced to concept development and technical-making, and you will explore various materials and media.

In our Communication Design studios, you’ll use both hand-generated drawing and computer-aided design applications like Photoshop, Illustrator and InDesign to develop technical abilities. You’ll be encouraged to experiment with image-making, typography, digital media, UX and more, as tools to solve design challenges.

In the workshops, you’ll work with different materials and learn how to use digital tools like laser cutters, 3D printers, robotics, coding and animation software.

Group design projects will teach you how to think like a designer, developing the strategic skills to identify design problems and work your way through the design process. Working with a range of industry clients on real projects, you will gain first-hand experience while building a folio of work that will provide a competitive edge for your design career.

**COURSE STRUCTURE**

**YEAR 1**

**YEAR 2**

**YEAR 3**

**Communication Design Studios 2, 3, 4, 5**

**YEAR 1**

**Communication Design Studio 2**

Through observation, critical enquiry, interpretation and the creation of visual and interactive forms, you will begin to develop an understanding of how communication design enhances the human experience. Historical and contemporary examples of graphic design, typography, photography, digital and time-based media will be examined, analysed and discussed, providing the opportunity for you to appreciate and develop fundamental skills applied to both physical and digital environments.


**Communication Design Studio 3**

Taking your previous broad learnings you’ll now dig deeper into key areas of studio practice including identity design, typography, motion graphics, digital publishing and user experience design. The studio projects explore how the various disciplines and formats within communication design are inextricably linked whilst at the same time encouraging experimentation and critical reflection. With the support and guidance of the studio instructors, you’ll begin to shape your work towards an area of specialisation.

*Image: Promote Photography App designed by Communication Design student Charmaine Chin.*

**Communication Design Studio 4 and 5**

In your final year, project studios encourage critical analysis of the visual world and the contexts in which communication design exists. A series of workshops allows you to focus on an area of specialisation to broaden your expertise and establish a trajectory for your design practice. You’ll be required to develop an in-depth program of study in consultation with your studio instructors, building your technological and conceptual thinking to a high level of competency, as you prepare to enter the industry.

*Image: Campaign identity and design for Melbourne Cinémathèque by Communication Design student Jessie Liu.*

**CAREER OPTIONS**

- Communication designer
- Brand strategist
- Multimedia designer
- Web / UX / EX designer
- Art director
- Interaction designer
- Information designer
- Publication designer
- Advertiser
- Packaging designer
- Animator
- Illustrator
- Television / Motion graphic designer
- Exhibition designer
- and much more.

You will graduate with a Bachelor of Communication Design recognised by the Design Institute of Australia.

**COMMUNICATION DESIGN**

**STUDIO 2**

**COMMUNICATION DESIGN**

**STUDIO 3**

**COMMUNICATION DESIGN**

**STUDIO 4 AND 5**

**YOU WILL GRADUATE WITH A BACHELOR OF COMMUNICATION DESIGN RECOGNISED BY THE DESIGN INSTITUTE OF AUSTRALIA.**

**CAREER OPTIONS**

- Communication designer
- Brand strategist
- Multimedia designer
- Web / UX / EX designer
- Art director
- Interaction designer
- Information designer
- Publication designer
- Advertiser
- Packaging designer
- Animator
- Illustrator
- Television / Motion graphic designer
- Exhibition designer
- and much more.

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**COMMUNICATION DESIGN**

**STUDIO 2**

**COMMUNICATION DESIGN**

**STUDIO 3**

**COMMUNICATION DESIGN**

**STUDIO 4 AND 5**

**YOU WILL GRADUATE WITH A BACHELOR OF COMMUNICATION DESIGN RECOGNISED BY THE DESIGN INSTITUTE OF AUSTRALIA.**

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- Brand strategist
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- Web / UX / EX designer
- Art director
- Interaction designer
- Information designer
- Publication designer
- Advertiser
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- Illustrator
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- Exhibition designer
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**COMMUNICATION DESIGN**

**STUDIO 2**

**COMMUNICATION DESIGN**

**STUDIO 3**

**COMMUNICATION DESIGN**

**STUDIO 4 AND 5**

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**COMMUNICATION DESIGN**

**STUDIO 2**

**COMMUNICATION DESIGN**

**STUDIO 3**

**COMMUNICATION DESIGN**

**STUDIO 4 AND 5**

**YOU WILL GRADUATE WITH A BACHELOR OF COMMUNICATION DESIGN RECOGNISED BY THE DESIGN INSTITUTE OF AUSTRALIA.**

**CAREER OPTIONS**

- Communication designer
- Brand strategist
- Multimedia designer
- Web / UX / EX designer
- Art director
- Interaction designer
- Information designer
- Publication designer
- Advertiser
- Packaging designer
- Animator
- Illustrator
- Television / Motion graphic designer
- Exhibition designer
- and much more.

You will graduate with a Bachelor of Communication Design recognised by the Design Institute of Australia.
Create stunning three-dimensional and digital products, services, systems and experiences by combining your knowledge of materials and technology, manufacturing, and human-centred design with innovation and aesthetics.

From cutting-edge transport solutions to furniture and lighting design, from medical equipment to products that aid developing countries – the work of industrial designers advances the human experience, making a better life for us all.

Guided by Monash academics, practising industrial designers and top researchers, you’ll develop a deep understanding of ‘user needs’ through empathy, and apply pragmatic, user-centric problem-solving processes to design products, systems, services and experiences.

You’ll also learn the tools and techniques to transform your ideas into prototypes with moving parts and realistic details. You’ll have access to the latest 3D printers, laser cutters, CNC milling tools, thermoformers (plastic moulding) and a wide range of traditional wood and metalworking facilities.

You’ll also learn how important it is to integrate your product design into larger systems of operation that takes account of our environment.

Bachelor of Design
INDUSTRIAL DESIGN

CAREER OPTIONS
- Industrial designer
- Product and packaging designer
- Design consultant
- Furniture designer
- Lighting designer
- Public transport designer
- Automotive designer
- Service designer
- Digital product designer
- Experience designer
- and much more.

You will graduate with a Bachelor of Industrial Design recognised by the Design Institute of Australia.

YEAR 1

YEAR 2

YEAR 3

INDUSTRIAL DESIGN STUDIOS 2, 3, 4, 5

COURSE STRUCTURE

For details about common units across all Bachelor of Design specialisations please see pages 14 and 15.

INDUSTRIAL DESIGN STUDIO 2

Construction and deconstruction form the basis of this studio. Through these processes, you’ll build your skills in manipulating and controlling materials. Moving from cardboard to CAD (computer-aided design) you’ll be building your knowledge of how things work, how components connect and understand more clearly, the processes of iteration, refinement and manufacturing.

Image: A Monash academic, who is also a working Industrial Designer, assists students on a project in the Digital Fabrication workshop.

INDUSTRIAL DESIGN STUDIO 3

Applying theoretical learning with an experimental approach to problem-solving, you’ll explore the way industrial design objects interact with humans. Using the system of anthropometry (the physical constraints of the human body) and an understanding of the psychological constructions of the ways people interact with objects will give you real insights into the requirements of the design process.

INDUSTRIAL DESIGN STUDIO 4

You’ll develop advanced skills and apply creative thinking to design solutions to problems considering all aspects of the market and commercial enterprise to achieve a particular result. Identifying a market or societal issue or need, you’ll undertake research, source relevant data, develop a product design specification and complete the design for a product proposal supervised by a Monash industrial designer.

INDUSTRIAL DESIGN STUDIO 5

This semester sets you up for professional practice. You’ll bring together all that you’ve learned over your preceding two years of study, engaging design thinking, materiality, human interaction, manufacturing and communication skills. You’ll also bring creativity to the challenge of designing a product through to prototype level that meets a market or societal need.

DESIGN FOR HEALTH

Industrial Design student Joshua Marshall designed TRACE, a discreet comfortable heart monitor layered into a compression garment. The garment’s layers store recording chips, sensors and unique woven wiring that stretches with the user allowing a wider range of movement. It’s comfortable, discreet and no adhesive tapes are needed.

Discover more  monash.edu/mada/2022/joshua

Image: TRACE designed by Bachelor of Industrial Design graduate Joshua Marshall.
**Bachelor of Design**  
**SPATIAL DESIGN**

Design experiences that evoke emotion, communicate ideas, address social issues and facilitate cultural expression through the innovative use of space, lighting, technology and form.

The work of spatial designers is ever present – from corporate and domestic interiors, retail outlets, restaurants, entertainment venues and exhibitions, to virtual worlds and vast public spaces activated by interactive technology.

The basis of this course is about combining interior/exterior spatial and structural knowledge with a new approach to designing for people and places that engages immersive technologies, user experience and influences human behaviour.

You’ll work both independently and collaboratively on projects ranging from intimate private spaces to large public structures.

As a Monash student, you’ll meet and work with a variety of guest lecturers, from up-and-coming designers to established industry practitioners and gain an understanding of industry practice enabling you to shape a finely honed approach to your own career.

**COURSE STRUCTURE**

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### SPATIAL DESIGN STUDIO 2

Your first spatial design studio focuses on the idea of inhabitation where you will get out of the studio (classroom) and go on site. Past projects have seen students redesign and transform the interior and exterior of Melbourne’s iconic Brighton Bathing Boxes (pictured) into working and sleeping spaces for varied clients. Projects involve learning 2D and 3D computer modelling and imaging software like Rhino, Photoshop and InDesign to prepare files for laser cutting and 3D printing models.

### SPATIAL DESIGN STUDIO 3

In second year it becomes more ‘real’ with site visits and case studies, working on design concepts for pop-up festivals and performances and developing the communication skills to confidently present your work to industry clients (pictured). You’ll build on your experience and skills and learn how to adapt existing spaces to reflect your design ideas.

### SPATIAL DESIGN STUDIOS 4 AND 5

In your final year you’ll work on projects that prepare for your transition into professional practice. You’ll work with clients from cultural, community or commercial organisations, through to more speculative briefs conceived to explore the challenges and opportunities of continually transforming contemporary society. The year culminates in MADA Now (pictured) the annual graduate exhibition, where you can showcase your achievements.

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**Q&A WITH CATHERINE RUSSELL**

“My ultimate goal after studying Spatial Design is to work in exhibition design with a leading international gallery.”

Read Catherine’s profile at [monash.edu/mada/2022/catherine](http://monash.edu/mada/2022/catherine)
A new opportunity in design

Collaborative Design presents a new opportunity in Design education. We offer you the unique experience of learning across the discipline studios, to build a bespoke and personalised design skillset.

What is Collaborative Design?

Collaborative Design is a new opportunity within the Bachelor of Design that answers the industry’s increasing need for design professionals with blended skill sets, who have the ability to work in new and emerging career fields including service design, experience design, and co-design.

How does the course work?

In Collaborative Design you can choose your own adventure and create your own Design Studio sequence (see the course structure below). This means you can follow your interests and undertake a mix of studios from Spatial Design, Communication Design or Industrial Design in your first and second year.

You’ll build a range of design capabilities and understandings from each studio which can then intersect and be built upon in your final year capstone projects that will showcase your design work to industry and potential employers.

CAREER OPTIONS

- Service designer / Co-designer
- Experience designer
- Graphic designer
- Multimedia designer
- Web / UX / IX designer
- Art director
- Interaction designer
- Information designer
- Industrial designer
- Interior designer
- Visual merchandiser
- Stage / set production designer
- Museum exhibition designer
- and much more.

You will graduate with a Bachelor of Collaborative Design recognised by the Design Institute of Australia.

Bachelor of Design

COLLABORATIVE DESIGN

Today’s societal and environmental issues cannot be addressed by one discipline alone. The Collaborative Design capstone units will provide you with the opportunity to partner with other designers, practitioners, experts and communities with diverse backgrounds to work on real-world projects. Using an inquiry-based approach specific to your project, you’ll ask questions such as, ‘using co-design, how might we improve mental health for teens?’ or, ‘how might we develop expertise in facilitating online learning experiences?’.

Monash gave me time to explore what type of designer I wanted to be… and gave me the confidence that I could do just about anything.”

Read Jo’s profile at

monash.edu/mada/2022/jo

JO SZCZEPANSKA
Bachelor of Industrial Design (Honours)
Consumer Experience and Co-design Consultant at Dental Health Services Victoria
Progressive, dynamic and regarded by industry as a champion of change, Monash Architecture propels you into a position to imagine and help create new environments of the future, and shape how we live, work and play in sustainable and socially inclusive cities.

Monash Architecture is all about the bigger picture. You’ll learn to consider architecture, urban design and urban planning as a whole. We’ll train you to consider buildings within their larger urban or regional environment and cities in the context of a changing planet.

The Bachelor of Architectural Design is your first step on the journey to becoming an architect and forms part of a five-year specialist degree with the Master of Architecture. You’ll develop the future-forward skills and knowledge to contribute to the common good of society, and a sustainable and equitable world.

**DESIGN, MAKE AND TRAVEL**
Work with your peers to realise design ideas in built structures. You’ll have the opportunity to travel in Australia or around the world to work on projects with local students and communities as exemplified by the ‘Yatai Festival’. These installations below, were produced during a one-week on-site Design-Make intensive with Ritsumeikan University colleagues and shop owners to activate a shopping street in Ibaraki, Japan.

**COLLABORATE WITH COMMUNITIES**
Engage with diverse stakeholders and communities on real-life projects preparing to sensitively collaborate on transformative projects such as the co-design of a rangers station and cultural knowledge centre on Queensland’s Cape York Peninsula developed with the Olkola Aboriginal Corporation and the Centre for Appropriate Technology.

Image: Students gather at Welcome Station near Laura, Cape York (Quinkan Country).
URBAN TRANSFORMATIONS

Contribute to shaping the changing built environment and addressing pressing issues such as density, climate change, social equity and diversity, and transforming demographics and lifestyles. Respond to current conditions and propose future alternatives like this project considering the implications of extractive industries and the potentials of robotic carving and 3D printing for stone and masonry construction.


Image: (Em)Powering Mallacoota is a prototype model for fuel and food security designed in collaboration by Master of Architecture students Sithij Rinaldi Cooray and Haroula Karapanagiotidis. It exemplifies work from the 2020 ‘Rethinking Regional Recovery,’ studio.

View the full project → monash.edu/mada/2022/sithij

TOP 5 REASONS TO STUDY ARCHITECTURE AT MONASH

WORK ON TRANSFORMATIONAL AND REAL-LIFE PROJECTS

You’ll have the opportunity to work on integrative and transformational real-life projects that are important to the future of our cities and our planet, from designing sustainable and affordable housing to investigating the impact of rising sea levels on suburbs and towns.

THINK LIKE AN ARCHITECT OF THE FUTURE

Through creative and critical thinking you’ll learn to seek out problems and solve complex design challenges.

IMAGINE NEW ENVIRONMENTS

You’ll go beyond buildings, and shape how we live, work and play by contributing to the common good of society and a sustainable and equitable world.

BE FUTURE-WORK READY

You’ll graduate ready to work in fast-paced and dynamic environments where agility, adaptability and inventiveness are essential attributes that will be in high demand by employers of the future, across a variety of industries.

LEARN FROM THE BEST

You’ll learn from award-winning architects, engaged lecturers and curious and imaginative researchers who are regarded among the best architectural design teachers in Australia. Our interdisciplinary expertise is recognised by local and international industry, institutions and government.
Bachelor of ARCHITECTURAL DESIGN

Combine your creative vision, technical expertise and great design skills to shape the future of society through the built environment.

Think beyond the building and learn how to create compelling solutions that transform the way people live, creating spaces, places and communities that improve their quality of life. Learn to create places that spark inspiration and are sustainable.

You’ll study every aspect of architecture in this hands-on, studio-based degree. More than half of your time will be in the design studio, guided by industry experts, collaborating with your peers in small groups to develop design responses to a wide range of social and spatial issues, just as you would in an actual architecture firm.

You’ll also learn how to effectively communicate design ideas to others — whether they’re clients, communities or policy-makers — through drawings, models and live presentation.

There is no need to have previously studied any design subjects as our first year has been developed to ensure all students gain the necessary foundation skills in freehand and computer-aided drawing to be successful in the degree and within architectural practice.

Guaranteed entry for Monash students into Master of Architecture

Monash students who have successfully completed our Bachelor of Architectural Design are guaranteed entry into our two-year Master of Architecture, which is the required pathway to become a registered architect.

WHY IS THERE NO FOLIO OR INTERVIEW REQUIRED?

The Bachelor of Architectural Design is ATAR only entry (or equivalent) — that means no folio or interview is required!

YOU’LL LEARN THE DESIGN SKILLS YOU NEED IN FIRST YEAR

The first year will provide you with the foundation skills in design, such as freehand and computer-aided drawing that will bring you up to speed — no experience is required.

WATCH THE VIDEO

Find out what you’ll learn in first year and why we only require ATAR (or equivalent)

We’re going to push you to explore beyond what you think architecture might be.”

ALEX BROWN
Senior Lecturer
Bachelor of Architectural Design

Caulfield
3 years
Semester 1
ATAR: 80*
IB: 28

The Bachelor of Architecture Design is the recognised pathway to the Master of Architecture, which is accredited by the Architects Accreditation Council of Australia (AACA).

See page 30 for information on how to apply.

DOUBLE DEGREE
+ Civil Engineering

CAREER OPTIONS
- Urban designer
- Urban planning consultant
- Sustainable design consultant
- Disaster relief specialist
- Historic building conservationist
- Interior design consultant
- Theatre and set designer
- Community development officer
- Property developer
- Town planner
- Architectural writer/commentator
- Urban informatics designer
- and much more.

* The scores provided are to-be used as a guide only, and are either the lowest selection rank to which an offer was made in 2020 or an estimate (E).

COURSE CODE: F2001
CRICOS CODE: 059372G

For information on Bachelor of Architectural Design, entry requirements and fees monash.edu/study/course/f2001

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We’re going to push you to explore beyond what you think architecture might be.”

ALEX BROWN
Senior Lecturer
Bachelor of Architectural Design

monash.edu/mada/2022/architecture
In your first-year studios, you learn how to use the architectural design processes of investigation and experimentation exploring materials, crafts, space and unexpected environments. You’ll learn how to question design propositions and explore architectural design-thinking through the making of architectural objects.

YEAR 1

| Semester 1 | Foundation Studio 1 | Architecture Communications 1 | History and Theory of Art, Design and Architecture |
| Semester 2 | Foundation Studio 2 | Architecture Communications 2 | Architectural Performance 1 |

YEAR 2

| Semester 1 | Architecture Design Studio 3 | Contemporary Architecture | Architectural Performance 2 |
| Semester 2 | Architecture Design Studio 4 | 19th & 20th Century Architecture | Architectural Performance 3 |

YEAR 3

| Semester 1 | Architecture Design Studio 5 | Architectural Performance 4 | Professional studies | Elective |
| Semester 2 | Architecture Design Studio 6 | Architecture and the city | Elective |

Note: The Bachelor of Architectural Design is your first step on the journey to becoming an architect and forms part of a five-year specialist degree with the Master of Architecture.

ARCHITECTURE COMMUNICATIONS 1 - 2

Drawing and modelling skills are vital to an architect. We’ll teach you how to use computer-aided drafting (CAD) software and develop CAD modelling and drawing skills in both two and three dimensions.

HISTORY AND THEORY

Explore diverse ideas and rich examples of buildings and cities from around the world and across the past two centuries to build analytical and evaluative skills and to understand contexts for contemporary developments.

ARCHITECTURAL PERFORMANCE 1-4

Learning how to collaborate and making design ideas manifest, in physical or virtual form, is an essential skill for an architect. In our Architectural Performance units, you will learn about material, structural and construction approaches and how to use them effectively to create environmentally sensitive structures that perform sustainably.

ARCHITECTURAL PERFORMANCE STUDIES 3 AND 4

Second year studios are organised into themes, introducing you to key approaches to design processes and the practice of examining and responding to conditions. You’ll select a focus of study from a range of studios with different orientations to help expand your understanding of diverse ways of practising. You’ll continue to learn how to refine your ideas through sharing, discussing and peer reviews. Turn the page to see examples of architecture design studios.

ARCHITECTURE DESIGN STUDIOS 5 AND 6

Third year studios introduce critical approaches to materialising architectural ideas and to urban configurations. Selecting your area of study from a range of studios with different orientations you’ll learn how to work from concept to realisation and how to actively engage with our transforming cities.

ELECTIVES

Choose from hundreds of electives that allow you to develop your architectural interests and help you achieve your career goals. Dive deeper into contemporary architecture or study glass-making, sculpture, painting, or 3D modelling, sound and video art. Maybe explore branding or service design. You can even choose electives like a language or accounting, that are offered by other Monash faculties. See page 26 for more details on electives.
Every semester you will be able to select from a vast array of architecture design studios. This enables you to follow your interests and become the architectural professional you want to be. All studios grapple with contemporary architectural issues and are taught by practising architects or academics (many are also both).

The cornerstone of architectural education, the design studio is a project-based problem-solving experience where you work in small groups or individually on complex issues to develop a range of creative interventions and responses. The ‘studio’ models the way architects work with clients in an iterative process to achieve an outcome.

The breadth of studio topics enables you to build your skills in specific areas, expand your understanding of architectural possibilities and gain experience aligning with your interests and career aspirations.

You’ll drill deep and learn fast, working on complex and challenging design projects alongside some of Australia’s leading architects and academics.

Every studio deals with a different topic and a range of complex challenges. Studios provide our students with a meaningful experience on what it is like to work as an architect. Each year our students can choose from over 30 amazing and varied design studios.

View a selection of design studio on the page below. You can explore all our current and past design studios online → monash.edu/mada/2022/arch-studios

Our design studios change each semester. The examples shown below are a selection of recent architecture design studios.

**THE DIFFERENT**
The rise of 3D printing and advanced digital fabrication techniques are opening the possibilities of architecture to the unique, the bespoke, the one-off and the intricate. Develop your digital skills in a range of platforms and learn how to evaluate the quality of your designs in context of the history of the digital age.

**SKIN AND BONES**
This studio began with defining ‘tectonic manifesters’ – articulating positions on the optimum relationship of form to structure, surface to frame – and then explored the position through the design of a city museum.

**SPONGE CITY WORKSHOP**
This travelling studio explored world-heritage-listed villages and traditional Chinese ways of integrating water with urban life. Students learned about the city of Beijing and analytical and descriptive drawing techniques – applying what they had learned to create designs for projects in Victoria.

**AFTER AID**
Investigating the role of design – and the designer – in international development. The studio addressed the ‘wicked’ problems facing informal settlements within the Pacific working in collaboration with landscape architects and live research projects at Monash University.

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**AFTER AID**
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**HEALTH VS DENSITY**
This studio explored new typologies, methodologies and approaches for the design of a high-density mixed-use outcome that sustainably supports the health and wellbeing of our communities whilst seamlessly integrating into the changing urban fabric of our city.

**ARCHITECT AS WORKER**
How can architectural design shape the future? What new forms of architectural work are possible? Challenging you to generate a critical understanding of the architect as worker, this studio invites you to create your idea of the future of architectural work.
AMPLIFY
Addressing new family dynamics, changing demographics and the role of housing estates within both the city and their immediate suburban context, the studio explored urban densification in the inner Melbourne suburb of Fitzroy through both the redesign and the adaptive re-use of social housing estates.

DE-CODING THE HIGH STREET
This studio explores how design guidelines and planning rules shape individual works of architecture and the High Streets of Melbourne - reforming rules to change the form of architecture and the image of the city.

Each semester architecture students present their projects and work to classmates, academics, industry partners and local and international architects. This process of ‘Peer Review’ replicates the experience of architectural offices. It prepares you to present your work to clients professionally and with confidence – just as architects do in the industry.

ARCHITECTURE AND THE CITY

Each semester architecture students present their projects and work to classmates, academics, industry partners and local and international architects. This process of ‘Peer Review’ replicates the experience of architectural offices. It prepares you to present your work to clients professionally and with confidence – just as architects do in the industry.

WORK INTEGRATED LEARNING (WIL) - THE MONASH ARCHITECTURE WAY!
Work experience comes in many different forms. While we don’t offer a formal WIL or internship program, our architecture studios are taught by industry professionals that provide you with insights and connections.

You may learn in an architect or design professional’s office or on-site realising actual projects through our Design/Make programs. (See the travel studio example on the previous page.)

Whether visiting offices, construction sites or learning through precedent projects in History or Architectural Performance units, from first-year onwards you’ll meet local and international architects, designers and industry professionals and have the opportunity to learn from and work with them on real-world and speculative projects.
Choose from a selection of the electives on offer within the Faculty of Art, Design and Architecture. Electives enable you to enhance and customise your degree, taking you closer to your aspirations. By carefully selecting your electives throughout your degree you can build your art, design and architecture capabilities to create a specific career outcome. It is an opportunity for you to take control of where you want to end up professionally.

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<td>Contemporary Asian art and exhibitions</td>
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<td>Material Transformations: jewellery and object forming</td>
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<td>Material Transformations: glass and sculptural forming</td>
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<td>Typography</td>
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Explore elective options in Art, Design and Architecture at monash.edu/mada/electives

**Internships and Industry Placement**

Our industry-focused elective units offer you the additional opportunity to build on what you have learnt in the studio and gain experience in the workplace. You will gain a deeper understanding of workplace culture and increase your network of contacts. Work experience comes in many different forms, including:

**Fine Art and Art History and Curating**

Undertake a six-week internship with cultural organisations such as a gallery, museum, local or state government cultural department, art institutions or creative workplaces that relates to your area of practice.

**Design**

Choose to undertake your industry placement in a concentrated 4-week block or over a 12-week semester working with a design practice relevant to your discipline.

**Architecture**

From first year you’ll work on real-world and speculative projects on campus or on-site with academics and industry professionals that provide industry insights, connections and introductions.
ELECTIVES IN FOCUS

CREATIVE CODING
Learn how coding is used by artists, designers and architects to translate their ideas into new forms of creative expression and communication.

CREATIVE SUSTAINABILITY (AVAILABLE ONLINE)
Develop your practice-based knowledge through applied approaches to researching, making, learning and knowing with a focus on environmental sustainability. You’ll use a diverse set of design skills to respond to complex real-world issues with creative solutions.

DESIGNING FOR SUSTAINABILITY
How do we reduce the negative impact of human production on the environment? Exploring production, consumption and exchange, you’ll learn about life cycle analysis tools, recycling, re-use, dematerialisation and reduction, and come closer to designing sustainable objects and environments.

DESIGN THINKING
Apply the skills and strategies developed by designers for approaching material problems to a wider range of problems and situations. Designers use a range of conceptual and communication approaches to explore and reconsider the context in which we work, as well as what should or could be achieved. Used by Google, IBM and a range of successful companies, design thinking is also a key element of many entrepreneurs’ ‘tool kits’.

IMMERSE YOURSELF IN THE WORLD OF IDEAS, HISTORY AND THEORY
Art, Design and Architecture all offer units exploring the histories and ideas shaping the work of artists, designers and architects. If you’re interested in becoming a cultural commentator, a critic or cultural writer, or want to broaden your understanding of the histories and contexts of making, then learn from some of Australia’s leading experts here at the Faculty of Art, Design and Architecture.

LEARN ABOUT INDIGENOUS AUSTRALIAN CREATIVE PRACTICES AND WAYS OF KNOWING
Engage with Indigenous culture in an appropriately experiential way. This unit will enable you to develop a deep understanding of the relationship between Indigenous culture and the impact of Country on Indigenous cultural products and relationships to place and situated experience.

SERVICES DESIGN
‘Services’ are carefully considered human-centred experiences with objects, artefacts or places connected by a system or systems of use. Taking case study examples of creating and organising the provision of a service, you’ll explore your own ideas while learning how to create work flowcharts, experience testing techniques and information graphics to communicate ideas and realise solutions.

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Image: Mapping the Patient Journey designed by Troy McGee, Bachelor of Industrial Design (Honours)
Our Art, Design and Architecture facilities and technical workshops give you access to state-of-the-art technology that blend traditional methods of production with emerging and new technologies. You’ll take your ideas from concept to prototype using a range of techniques, materials and equipment.
**Digital Fabrication workshop**
A state-of-the-art prototyping facility where you’ll learn laser cutting, 3D printing, CNC machining, robotic fabrication and much more.

**Wood and metal workshops**
Learn traditional fabrication techniques and integrate them with emerging technologies in wood, metal, plastics and other materials.

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**Hot workshops**
Specialised workshops and studios where a ‘heat’ process is at the core of making and transforming metals, glass, wax, clay and other plastic materials.

**Paper and image-based studios**
Explore everything from contemporary image-making such as VR and 360° video to traditional printmaking techniques.

**OPEN SPACES TO WORK**
Sometimes you just need a quiet space to work or chill with your friends. As a student, you’ll have access to numerous open spaces around the faculty. You can log on to a Mac or PC loaded with a range of creative software to build your skills and work on projects.

**Technical assistance**
Qualified technicians provide training, support and advice to all students on how to properly operate all equipment in our workshops and studios.

As a student, you’ll go through training and induction for equipment in each specific workshop or studio area, including the required OHS training needed before you enter and operate equipment.
ADMISSIONS INFORMATION

HOW TO APPLY

Australian students
Apply online by visiting VTAC at vtac.edu.au

International students studying VCE or IB students in Victoria should apply via VTAC at vtac.edu.au

Non-Year 12 applicants
All applicants must meet the minimum entry requirements, including English language, age and either an Australian or overseas qualification.

Check here to see if you meet the minimum entry requirements, monash.edu/admissions/entry-requirements/minimum

International students
Other than those studying in VCE or IB in Victoria, international students should apply directly to Monash, monash.edu/study/how-to-apply

ENTRY REQUIREMENTS

Bachelor of Fine Art (single and double degrees)

New digital portfolio submission
Your application for Fine Art is based on a range of criteria including:
• digital folio of 10-15 pieces of your original artwork
• 300-word written statement, and
• ATAR or GPA.

Apply online by visiting VTAC.

For more information and to submit your digital folio and a written statement at monash.edu/mada/apply

Note: Art History and Curating is ATAR/GPA entry only. There are no extra requirements.

PATHWAYS TO MONASH

For up-to-date and detailed information about entry pathways:

Australian students
monash.edu/study/courses/entry-pathways-domestic

International students
monash.edu/study/courses/entry-pathways-international

Indigenous students
If you’re an Indigenous Australian, we have a special pathway into our Art, Design or Architecture courses.

For more information, visit monash.edu/study/how-to-apply/indigenous-student-applications
SCHOLARSHIPS

High-achieving students
If you’re a Year 12 or IB student applying with an ATAR of 98.00+ (or equivalent), you may be eligible for one of our scholarships.

We’ll award the top eligible commencing student in each of Art, Design and Architecture with $6000 per year for up to three years:

- Monash Fine Art Scholarship
- Monash Design Scholarship
- Monash Architecture Scholarship

Current students
Tess Hill and Bill Hawtin Fine Art Scholarship.
Awarded to students on low income, who have not previously completed tertiary study. This scholarship provides current students with the opportunity to travel as part of their Fine Art degree.

For more information, visit  monash.edu/mada/future-students/pathways-and-scholarships

FEES

For up-to-date and detailed information about fees see  monash.edu/fees

Financial hardship
If you’re experiencing financial hardship, you may be eligible for the Monash Art, Design and Architecture Equity Scholarship, which provides up to $6000 per year for up to three years.

For more information, visit  monash.edu/mada-equity-scholarship

Image: Wander through our studios and galleries to discover original work from over 700 emerging artists, designers and architectural graduates as we celebrate our students in the annual MADA Now graduate exhibition held each November.
This Place Will Always Be Open, by Australian artist and Fine Art lecturer, Emily Floyd, explores the role and legacy of the university campus as a site of political potential.
Building C, Level 2 Concourse
monash.edu/muma/public-art
EXPLORE OUR CONTEMPORARY ART SPACES
BUILDING D
MADA Gallery is used for teaching and exhibitions by students, researchers and local and international creative practitioners.
Intermission Gallery is a working gallery operated by students for aspiring artists, art writers and curators.
Galleries are open to public. Discover what’s on monash.edu/mada/events

ARCHITECTURE STUDIOS
BUILDING F, LEVELS 2/3
At Monash, the ‘studio’ allows students to experiment, learn and explore. Studio learning models the way artists, architects and designers work with clients.

WOOD AND METAL WORKSHOPS
BUILDING E
Work with wood, metals and plastics and other materials gaining hands-on skills. You’ll learn traditional fabrication techniques and integrate them with emerging technologies.

MUMA (Monash University Museum of Art)
BUILDING F - The Ian Potter Sculpture Courtyard
MUMA hosts exhibitions, talks and workshops from national and international artists and is open to the public.
monash.edu/muma

MONASH CONNECT
Current students: this is your service centre for information, advice and support.

HEALTH SERVICES
On campus we offer medical health, counselling and psychology services for all students.

INDIGENOUS CENTRE
WOMINJEKA DJEEMBANA - BUILDING D
This centre supports our students to develop an understanding of Indigenous ways of knowing.
Monash Art, Design and Architecture online
monash.edu/mada

FACEBOOK
facebook.com/monashada

INSTAGRAM
@monashada

TWITTER
@monashada

YOUTUBE
monashartdesign

Monash University Open Day
Click on the link to register your details and be the first to hear how we'll deliver Open Day to you.

monash.edu/openday

The information in this brochure was correct at the time of publication (April 2021). Monash University reserves the right to alter this information should the need arise. You should always check with the relevant faculty office when considering a course.

CRICOS provider: Monash University 00008C Monash College 01857J