

This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

### F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Collaborative Design OR Industrial Design OR Spatial Design, with Bachelor of Information Technology – BUSINESS INFORMATION SYSTEMS Major

YEAR 1 Semester 1	DWG1201 Drawing: Introduction & OHS1000 Introduction to art and design health and safety (0 pts)	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming	FIT1006 Business information analysis		
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	BLK1000 Indigenous Australian creative practice and ways of knowing	FIT1049 IT professional practice	FIT1051 Programming fundamentals in java		
YEAR 2 Semester 1	DGN1000 Design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2081  Mobile application development		
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or COL1002 Collaborative design studio 2 or IDN1002 Industrial design studio 2 or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2090 Business information systems and processes		
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or COL2001 Collaborative design studio 3 or IDN2001 Industrial design studio 3 or SDN2001 Spatial design studio 3 (12 pts)		FIT2001 Systems development	FIT3152 Data analytics		
YEAR 3 Semester 2	FIT2002 IT project management	FIT2095 eBusiness software technologies	FIT3158 Business decision modelling	FIT3138 Real time enterprise systems		
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or COL3001 Collaborative design studio 4 or IDN3001 Industrial design studio 4 or SDN3001 Spatial design studio 4 (12 pts)		TDN3001 Research for design	FIT3047 IE studio project 1		
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or COL3002 Collaborative design studio 5 or IDN3002 Industrial design studio 5 or SDN3002 Spatial design studio 5 (12 pts)		TDN3002 Design strategy and professional practice	FIT3048 IE studio project 2		



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### F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Collaborative Design OR Industrial Design OR Spatial Design, with Bachelor of Information Technology – CYBERSECURITY Major

YEAR 1 Semester 1	DWG1201 Drawing: Introduction & OHS1000 Introduction to art and design health and safety (0 pts)	FIT1057 Introduction to cybersecurity	FIT1045 Introduction to programming	FIT1047 Introduction to computer systems, networks and security
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	BLK1000 Indigenous Australian creative practice and ways of knowing	FIT1049 IT professional practice	FIT1093 Cybersecurity tools and techniques
YEAR 2 Semester 1	DGN1000 Design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2081  Mobile application development
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or COL1002 Collaborative design studio 2 or IDN1002 Industrial design studio 2 or SDN1002 Spatial design studio 2 (12 pts)		FIT2001 Systems development	FIT2094 Databases
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or COL2001 Collaborative design studio 3 or IDN2001 Industrial design studio 3 or SDN2001 Spatial design studio 3 (12 pts)		FIT3165 Computer networks	FIT3173 Software security
YEAR 3 Semester 2	FIT2002 IT project management	FIT2100 Operating systems	FIT3168 IT forensics	FIT3031 Network security
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or COL3001 Collaborative design studio 4 or IDN3001 Industrial design studio 4 or SDN3001 Spatial design studio 4 (12 pts)		TDN3001 Research for design	FIT3047 IE studio project 1
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or COL3002 Collaborative design studio 5 or IDN3002 Industrial design studio 5 or SDN3002 Spatial design studio 5 (12 pts)		TDN3002 Design strategy and professional practice	FIT3048 IE studio project 2



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### F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Collaborative Design OR Industrial Design OR Spatial Design, with Bachelor of Information Technology – GAMES AND IMMERSIVE MEDIA Major

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YEAR 1 Semester 1	DWG1201 Drawing: Introduction & OHS1000 Introduction to art and design health and safety (0 pts)	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming	FIT1073 Game design 1
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	BLK1000 Indigenous Australian creative practice and ways of knowing	FIT1049 IT professional practice	FIT1033 Foundations of 3D
YEAR 2 Semester 1	DGN1000 Design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2096 Games programming or FIT2169 Immersive environments
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or COL1002 Collaborative design studio 2 or IDN1002 Industrial design studio 2 or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2145 Game prototyping
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or COL2001 Collaborative design studio 3 or IDN2001 Industrial design studio 3 or SDN2001 Spatial design studio 3 (12 pts)		FIT3187 3D character animation	FIT2098 Virtual and augmented reality
YEAR 3 Semester 2	FIT2001 Systems development	FIT2002 IT project management	FIT3097 Technical art	FIT3172 Sonics
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or COL3001 Collaborative design studio 4 or IDN3001 Industrial design studio 4 or SDN3001 Spatial design studio 4 (12 pts)		TDN3001 Research for design	FIT3039 Studio project 1
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or COL3002 Collaborative design studio 5 or IDN3002 Industrial design studio 5 or SDN3002 Spatial design studio 5 (12 pts)		TDN3002 Design strategy and professional practice	FIT3040 Studio project 2



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### F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Collaborative Design OR Industrial Design OR Spatial Design, with Bachelor of Information Technology – SOFTWARE DEVELOPMENT Major

YEAR 1 Semester 1	DWG1201 Drawing: Introduction & OHS1000 Introduction to art and design health and safety (0 pts)	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming	FIT1050 Web fundamentals		
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	BLK1000 Indigenous Australian creative practice and ways of knowing	FIT1049 IT professional practice	FIT1051 Programming fundamentals in Java		
YEAR 2 Semester 1	DGN1000 Design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2081  Mobile application development		
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or COL1002 Collaborative design studio 2 or IDN1002 Industrial design studio 2 or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2001 Systems development		
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or COL2001 Collaborative design studio 3 or IDN2001 Industrial design studio 3 or SDN2001 Spatial design studio 3 (12 pts)		FIT3077 Software engineering: Architecture and design	FIT3178 iOS app development		
YEAR 3 Semester 2	FIT2104 Web database interface	FIT2175 Usability	FIT2002 IT project management	FIT3146 Maker lab		
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or COL3001 Collaborative design studio 4 or IDN3001 Industrial design studio 4 or SDN3001 Spatial design studio 4 (12 pts)		TDN3001 Research for design	FIT3047 IE studio project 1		
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or COL3002 Collaborative design studio 5 or IDN3002 Industrial design studio 5 or SDN3002 Spatial design studio 5 (12 pts)		TDN3002 Design strategy and professional practice	FIT3048 IE studio project 2		