

Course progression map for 2027 (Semester 2) commencing students

This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2012 Bachelor of Architectural Studies and Bachelor of Information Technology

Specialisations: Bachelor of Information Technology – APPLIED CYBERSECURITY Major

YEAR 1 Semester 2	BLK1000 Indigenous Australian creative practice and ways of knowing & OHS1000 Introduction to art and design health and safety (0 points)	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming	FIT1006 Business information analysis
YEAR 1 Semester 1	ARC1001 Architecture foundation studio 1 (12 points)		ARC1301 Architecture communications 1	FIT1049 IT professional practice
YEAR 2 Semester 2	ARC1002 Architecture foundation studio 2 (12 points)		ARC2301 Architecture communications 2	FIT1051 Programming fundamentals in java
YEAR 2 Semester 1	ARC2401 Positions and dialogues in architecture 1	ARC3130 Transition architectural performance	FIT2175 Usability	FIT2094 Databases
YEAR 3 Semester 2	ARC2001 Architecture design studio 3 (12 points)		ARC3101 Architectural performance 3	FIT2090 Business information systems and processes
YEAR 3 Semester 1	ARC2002 Architecture design studio 4 (12 points)		FIT2001 Systems development	FIT3174 Business information systems strategy and governance
YEAR 4 Semester 2	ARC3001 Architecture design studio 5 (12 points)		FIT2002 IT project management	FIT2095 Business information systems innovation and design
YEAR 4 Semester 1	FIT3158 Business decision modelling	FIT3138 Real time enterprise systems	FIT3047 IE studio project 1	FIT3048 IE studio project 2

Architectural Studies	Information Technology
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Units are worth 6 credit points unless specified

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F2012 Bachelor of Architectural Studies and Bachelor of Information Technology

Specialisations: Bachelor of Information Technology – BUSINESS INFORMATION SYSTEMS Major

YEAR 1 Semester 2	BLK1000 Indigenous Australian creative practice and ways of knowing & OHS1000 Introduction to art and design health and safety (0 points)	FIT1006 Business information analysis	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming
YEAR 1 Semester 1	ARC1001 Architecture foundation studio 1 (12 points)		ARC1301 Architecture communications 1	FIT1049 IT professional practice
YEAR 2 Semester 2	ARC1002 Architecture foundation studio 2 (12 points)		ARC2301 Architecture communications 2	FIT1051 Programming fundamentals in java
YEAR 2 Semester 1	ARC2401 Positions and dialogues in architecture 1	ARC3130 Transition architectural performance	FIT2175 Usability	FIT2094 Databases
YEAR 3 Semester 2	ARC2001 Architecture design studio 3 (12 points)		ARC3101 Architectural performance 3	FIT2090 Business information systems and processes
YEAR 3 Semester 1	ARC2002 Architecture design studio 4 (12 points)		FIT2001 Systems development	FIT3174 Business information systems strategy and governance
YEAR 4 Semester 2	ARC3001 Architecture design studio 5 (12 points)		FIT2002 IT project management	FIT2095 Business information systems innovation and design
YEAR 4 Semester 1	FIT3158 Business decision modelling	FIT3138 Real time enterprise systems	FIT3047 IE studio project 1	FIT3048 IE studio project 2

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F2012 Bachelor of Architectural Studies and Bachelor of Information Technology

Specialisations: Bachelor of Information Technology – GAMES & IMMERSIVE MEDIA Major

YEAR 1 Semester 2	BLK1000 Indigenous Australian creative practice and ways of knowing & OHS1000 Introduction to art and design health and safety (0 points)	FIT1045 Introduction to programming	FIT1047 Introduction to computer systems, networks and security	FIT1073 Game design
YEAR 1 Semester 1	ARC1001 Architecture foundation studio 1 (12 points)		ARC1301 Architecture communications 1	FIT1033 Foundations of 3D
YEAR 2 Semester 2	ARC1002 Architecture foundation studio 2 (12 points)		ARC2301 Architecture communications 2	FIT2094 Databases
YEAR 2 Semester 1	ARC2401 Positions and dialogues in architecture 1	ARC3130 Transition architectural performance	FIT1049 IT professional practice	FIT2098 Virtual and augmented reality
YEAR 3 Semester 2	ARC2001 Architecture design studio 3 (12 points)		ARC3101 Architectural performance 3	FIT2096 Games programming or FIT2169 Immersive environments
YEAR 3 Semester 1	ARC2002 Architecture design studio 4 (12 points)		FIT3187 3D character animation	FIT2002 IT project management
YEAR 4 Semester 2	ARC3001 Architecture design studio 5 (12 points)		FIT2001 Systems development	FIT2145 Game prototyping
YEAR 4 Semester 1	FIT3039 Studio project 1	FIT3172 Sonics	FIT3040 Studio project 2	FIT3097 Technical art

Architectural Studies

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F2012 Bachelor of Architectural Studies and Bachelor of Information Technology

Specialisations: Bachelor of Information Technology – SOFTWARE DEVELOPMENT Major

YEAR 1 Semester 2	BLK1000 Indigenous Australian creative practice and ways of knowing & OHS1000 Introduction to art and design health and safety (0 points)	FIT1050 Web fundamentals	FIT1047 Introduction to computer systems, networks and security	FIT1045 Introduction to programming
YEAR 1 Semester 1	ARC1001 Architecture foundation studio 1 (12 points)		ARC1301 Architecture communications 1	FIT1049 IT professional practice
YEAR 2 Semester 2	ARC1002 Architecture foundation studio 2 (12 points)		ARC2301 Architecture communications 2	FIT1051 Programming fundamentals in java
YEAR 2 Semester 1	ARC2401 Positions and dialogues in architecture 1	ARC3130 Transition architectural performance	FIT2081 Mobile applications development	FIT2094 Databases
YEAR 3 Semester 2	ARC2001 Architecture design studio 3 (12 points)		ARC3101 Architectural performance 3	FIT2001 Systems development
YEAR 3 Semester 1	ARC2002 Architecture design studio 4 (12 points)		FIT2175 Usability	FIT2002 IT project management
YEAR 4 Semester 2	ARC3001 Architecture design studio 5 (12 points)		FIT2104 Web database interface	FIT3178 iOS app development
YEAR 4 Semester 1	FIT3047 Industry experience studio project 1	FIT3077 Software engineering: architecture and design	FIT3048 Industry experience studio project 2	FIT3184 Cloud computing

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